

34 Christmas shopping

Type of activity

whole class
search/matching

Function practised

talking about likes, dislikes and preferences

Exponent

Do you like/enjoy . . . ?
Are you interested in . . . ?
Which do you prefer . . . ?
I like/enjoy/hate/prefer/am interested in . . .

Lexical areas

interests and hobbies

Problem vocabulary

kitten, puppy, cartoon, skating, rucksack, hiking

How to use the game

Copy one card for every student in the class.
Give out the cards and tell the students that the five pictures on the card represent five presents that they want to give to people.

The object of the game is to find suitable people for the presents.

To do this, students should move around the class, asking others what hobbies, activities or interests they have and what their likes or dislikes are. They may not mention what present they have in mind but should try to find out indirectly what other people's tastes are and thus whether any of the presents on their card would be suitable.

At the end of the game, students may discuss what they decided to give each other.